Michelle Peretz

Product Designer & Researcher I www.michelleperetz.com I maperetz@gmail.com I (503)-334-6774

The combination of my experiences - from researching maternal mental health to designing platform-wide enterprise solutions - has helped me cultivate a thoughtful, human-centered approach to even the most complex UX problems.

Experience

Workday

Product Designer III, 05/21 - present Product Designer III, 07/19 - 04/21

As a hybrid Product Designer and Researcher on the Cross-Product Experiences team, I have led and contributed to the enhancement and creation of foundational design patterns across Workday. I bring a balanced approach to this work by aiming for cohesive system-wide design while considering diverse needs across user types and product areas.

Workday

Product Design Intern, 05/18 - 08/18

As an intern on the **Design Education team**, I utilized my design and research skills to identify improvements to the Workday Playbook, a collection of design thinking methods for employees across disciplines to incorporate in their work. I conducted qualitative interviews and usability testing, and translated findings into designs that were implemented into the next release of the playbook.

Pop & Bottle

Social Media & Marketing Associate, 10/16 - 07/17

At Pop & Bottle, I fulfilled many roles related to the customer experience and engagement. I designed the end-to-end e-commerce experience flow, from product purchasing to order fulfillment. I produced creative content used across social media platforms and as physical marketing materials, and grew online following and engagement from 4k Instagram followers to 25.5k in just 10 months.

Stanford GSB Behavioral Lab

Social Science Research Coordinator, 09/14 - 09/16

As a research coorindator, I completed 300+ research projects related to the Marketing and Organizational Psychology field. These projects utilized a variety of methods including building surveys, coordinating and executing in-person and online studies, qualitative data coding, and field studies. This role helped me cultivate an organized project management process that I apply to all my work.

Education

UC Berkeley School of Information

MA of Information Management & Systems
Emaphsis on UX Design and Research
2017 - 2019

Emory University

BA in Psychology

Summa Cum Laude

2010 - 2014

Skills

Product Design

Interaction Design
Visual Design
Responsive Design
Wireframing
Protoyping
Sketching
Content Design
Systems Thinking
Design Strategy
Platform Design
Pattern Documentation
Usage Guidelines
Information Architecture
Intent Framing

UX Research

Competitive Analysis
Secondary Research
Usability Testing
Concept Testing
Qualitative Interviews

Tools

Figma
Sketch
InVision
Adobe InDesign
Adobe Lightroom